# Headband <br> solo drum kit 

by Evan Ziporyn
commissioned by and dedicated to Ian Ding
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Headband (@3’38")
DRUM KIT
triangle
guiro
4 cymbals or suspended metals (or combination of the two)
5 tom-toms (or 4 tom-toms and snare drum w/snare off)
high hat
bass drum

Standard PAS notation, with two exceptions:
guiro - enlarged angled notes above staff (F6), cf. m. 17
stopped drum - dark diamond noteheads, (cf. 3rd beat m. 10)

## PERFORMANCE NOTES

Headband is mainly isorhythmic polymetric patterns. This is not immediately apparent when one looks at the drum kit 'part', so I've provided a 'full score' that divides the composite part into constituent patterns and their instruments. This 'full score' is mainly for study and practice, but please feel free to use it for performance if you like.

Bass drum/high hat pattern (which starts every downbeat in $3 / 4$, and every strong beat in 4/4) is the heartbeat and should always be steady (but human). Other patterns drift and/or don't necessarily imply an audible ictus, but their gestural identity should be maintained.

Dynamics are free but I'm hearing it generally soft. Go for resonance and richness, i.e. use mallets, strokes and placement to bring out harmonic content in the toms, cymbals and triangle.

The guiro (always two beats in length) should be a long slow scrape. How you end each scrape is up to you but should be generally consistent through the piece.

Stopped notes on the toms should always have an audible attack. Could even be a very softly bounced double stroke to that there's a bit of note but no decay.

Drum Kit

## Headband

solo drum kit
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